



PLAN AND RUN A KEA / CUB LINK CAMP

A guide for Kea Leaders

**ADVENTURE
PLUS!**



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New Zealand

Plan and Run a Kea Cub Link Camp

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Plan and Run a Kea Cub Link Camp

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Plan and Run a Kea Cub Link Camp

Purpose

To give Senior Keas who are due to go to Cubs a taste of what Cubs is about and to achieve most of their Cub Badge (other than Pack visits).

Explanation

It will give both Keas, Cub Leaders and Cubs due to be promoted to Sixer or seconder, a chance to get to know each other and to help the transition to Cubs. It is also an opportunity for on the job training for Leaders. Current Sixers and Seconders should not be included in this Camp if they are to go to Scouts shortly.

Benefits

- Encourage better communication between the Kea and Cub sections and Leaders.
- Zones may work together and support each other to make this event happen.
- Senior Keas in all Zones get an opportunity to experience Cubs prior to joining.
- Keas will feel comfortable moving to Cubs
- It will help Scouting retain youth numbers.



Plan and Run a Kea Cub Link Camp

Tips for planning and running a successful Kea Cub Link Camp

- (a) Prior to starting your planning, invite Kea Leaders and Cubs Leaders in your Zone to a meeting to help plan and run this event. Your Zone Kea Leader or a senior Kea Leader and Zone Cub Leader or senior Cub Leader in your Zone can help you with this. Contact your Zone Leader if you don't know who they are.
- (b) At your meeting:
- Set a date (it is recommended that you hold this at least 4 weeks prior to the end of term 3).
 - Set a time – around 24 hours for a camp is ideal, either mid morning or mid afternoon Saturday to mid morning or mid afternoon Sunday is a good time for this age group.
 - Decide on a venue – it could be your local hall, or to make it easier for Leaders and families use a dedicated camp with bunks.
 - i. Choose a venue that can be used in all weathers and do not cancel unless there is a weather warning out for your area.
 - ii. Remember Keas are not allowed to sleep in tents at Scout activities.
 - Set a theme – make this a back to basics theme so Keas can learn, and the Cubs there are in an environment that they can learn to be leaders. A suggested plan is below or there will be one in the Term 3 National Programmes.
 - Put together an organising team including:
 - i. A Camp Coordinator (someone to make sure everyone is on task),
 - ii. A Catering Coordinator (purchase the food and ensure food is ready as required for the duration of the Sleepover),
 - iii. An Accommodation Coordinator (organise accommodation and oversee for the duration of the Sleepover),
 - iv. A Programme Director(s) (coordinate resources and people to run the chosen programme).
 - Decide on a basic programme for the programme director to follow and coordinate. See the suggested programme later in this document or in Term 3's National Programme.



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The Programme

It should if possible include:

- Ropes – Burma Trail, Teach Reef Knot, Stretchers, Spider Web,
- Compass – Teach how to use a compass to find North, South, East, West, and run a simple orienteering course,
- Cub Badge activities
 - Grand Howl,
 - Cub Promise and Law activity,
 - Handshake and Motto,
 - Story of Mowgli's entry into the Pack,
 - How the Cub Pack began,
 - Meet Cub Leader's and future Six Leader,
- Camping
 - Teach how to put up a simple hike tent,
 - Make a bivouac, campfire, and a hobo Stove, (See the Cub Section Skill Sheets)
- Craft, Action Story, Songs, and Games,
- Include a campfire,
- Most of all, lots of fun and challenging things – but not too challenging as to put the future Cubs off moving up to Cubs.

Menu, Costing and Paperwork

- Decide on a menu
 - i. Keep it simple for this age group;
 - ii. For the time line mentioned above you will only need to supply dinner, lunch and breakfast, along with afternoon and morning tea and supper.
 - iii. Always ask children to bring home baking in their Gear.
 - iv. See the suggested menus and amounts later in this document.
- Decide on a cost
 - i. Ensure you include the cost of accommodation, food and items required to run the programme.
 - ii. Don't forget cleaning products, dishwashing liquid and toilet rolls.
 - iii. Can you get a Grant to help keep this to a minimum?
 - iv. Search the internet for "Manukau Scout Zone" and click on the "Links to resources" page to download a tool that will calculate the cost of the camp for you.
- Submit the Activity Intention Form. Decide who will do this.

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Communication

- Make sure you get the information for the Link Camp out early
 - if you are holding the Link Camp in week five of term; send the information out towards the end of term 2.
 - Who in your team is going to do this?
- Decide on a closing time for registrations and keep this firm
 - late registrations make it difficult to organise food and the programme efficiently.
 - Registrations should be sent to the Kea Cub Link Camp Coordinator once collected at the Kea Club and Cub Pack
 - make sure the postal address is clearly stated on notices to the Leaders.
- Ensure all Adults that are attending are allocated a role and that they know this before they arrive. This could be anything from preparation of food to running bases or being a Dormitory Dad.
- Plan the Link Camp for Keas and Cubs who are to be Sixers or Seconders, do not include any other age Group – it deflects from the purpose of the Link Camp.
- Keep in touch with each other and if you need help ask for it, don't leave it until the last week to try and sort it out.
- Arrange with your Zone Training Leader to come to the Link Camp to follow up with training for any Leaders who require it. This could include any Cub related training for those Kea Leaders moving to Cubs or new Cub Leaders and could be an incentive for Leaders to attend.
- Plan to hold a Campfire in the evening and ask the Zone Team and Group Leaders along. Ask them to stay for supper and the Leader's discussion afterward. This helps with Zone and Group communication and moral.
- Refer to the 'How to plan and run a successful Kea Sleepover' resource book for the rules for running a camp for Keas.

Welcome everyone to camp

On the day of the Kea Cub Link Camp:

- Arrive early, set up the first activities for the afternoon and have morning or afternoon tea ready.
- Greet Keas, Cubs and their families and Leaders as they arrive. Have the Cubs and Cub Leaders direct them to the area where they are sleeping to set up their bedding, or where they are to leave their luggage until it is time to set up their bedding.
- Make sure all Keas, Cubs and Adults know the Camp rules and boundaries.
- Where possible ensure Adults do not sleep with the children. Adults should be sleeping in a different room to the children.

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Suggested programme for a Kea Cub Link Camp

Time	Activity	Programme Element	Instructions	Materials
8.15 am	Camp key		Zone Kea Leader and Zone Cub Leader arrive at camp to set up.	
8.30 am	Team meet		Leaders running camp meet to discuss programme and their roles and help set up.	
9.30am	Cubs arrive		Cub Leader and Sixer Leaders prepare to greet Keas and make themselves familiar with the camp and the camp plan.	
10.00 am	Coming In	Cub Badge	<u>Register:</u> Receive name badge with Six name on. Be met by Cub Leader and new Sixer. New Sixer to show Kea where they will be sleeping. Kea to set up bedding and return to meeting area. <u>Activity:</u> Cub Badge booklets. Names on them. Start the word find and pictures. (For Kea to take home – but to use at Camp as required) Meet and greet Leaders:	Zone Cub Leader supply booklets and pencils and to oversee this activity Cub Badge Booklets available from Regional Office.
10.15 am	Morning Tea		Home baking, Fruit, Juice, Water, (Tea / Coffee / Milo for Adults)	
10.30 am	Opening Circle	Physical New Experience Cub Badge	Welcome – Introductions Explain the Leader's name and how they came by them. Flag Break Teach the Grand Howl	Get experienced Cubs to do Flag Break and Grand howl
10.40 am	Game	Physical	Zone Cub Leader's Choice	
11.00 am	Story	Cub Badge	Jungle Book	
11.20 am	Discussion	Personal development/ Discovery / Cub Badge	<u>Introduce yourself:</u> In 'Sixes' introduce yourself, what is your favourite food and what school do you go to. What is another interest of yours? All Leaders to do same activity in their own 'Six'.	Six Leaders (Cubs) to follow this session by introducing each Kea to the Cub Leader.

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Time	Activity	Programme Element	Instructions	Materials
11.30 am		Cub Badge	Six Leaders introduce Keas to their Leader(s) and tell them something about each one which they have learnt in the previous discussion	
11.45 am	Ropes	Cub Badge	Learn how to tie a reef knot. Ensure all Adults are involved and taking part.	Ropes
12.10 pm	Game	Cub Badge	Rope relay to pull chair back to Six. Include Adults Six.	
12.30 pm	Lunch		American Hotdogs, Salad items, Juice, water, Fruit, Tea, coffee, Milo for Adults.	
1.15 pm	Team work		3 Bases: <ul style="list-style-type: none"> • Blindfolded Burma Trail • Spiders web • Cooking afternoon tea 	Rope Muffin and scone Mix
2.00 pm	Leader Discussion		For Kea Leaders going to Cubs: ZCL to take Leaders to quiet room and go through the basics of running a Cub Pack. (Possibly include parents).	
	Teamwork continued		Stretcher Races Already made up, Keas / Cubs learn first how they are made and then use them in a race	Poles / Rope
2.20 pm			Simple Hike Tents: Show what to do first and Keas / Cubs to put up a simple hike tent (may need to be in the Hall if wet).	Hike Tents
3.00 pm	Afternoon Tea		Muffins, scones, jam, cream, juice, water. Tea, coffee, Milo for Adults. Leaders finish discussion	
3.20 pm	Cub Motto, Promise and Law	Cub Badge	Simple exercise to teach Keas / Cubs / Leaders the Motto Promise and Law and meaning behind it Discuss the ceremony to go up to Cubs.	
3.45 pm	Wide Game	Cub Badge	Cub Leader's Choice	

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Time	Activity	Programme Element	Instructions	Materials
4.00 pm	Craft	Cub Badge	ZCL Craft	
5.00 pm	Games / Activities	Cub Badge	Cub Leader's Choice	
5.45 pm	Cubs Own			
6.00 pm	Dinner		Wash Hands / Grace / Pasta / Meat Bolognaise / Cheese / Salad items / Chocolate Log / Ice Cream and Fruit / Juice / Water.	
7.00 pm	Songs / skits		<p>Teach songs that could be used at a campfire. Teach a skit that could be used at a campfire and Sixes to perform in front of 'audience'. Have Adult skit Teach cheers and yells</p> <p>Talk about campfires and Campfire Blanket</p>	<p>Possible songs to include:</p> <p>Tooffa Tuffa</p> <p>There was a crocodile</p> <p>I like banana's</p> <p>Found a peanut</p> <p>There ain't no flies on us</p> <p>Skits: JJs Washing Line</p>
8.15 pm	Supper		Home baking Milo Juice Water (Tea / Coffee for Adults)	
8.40 pm	Bed			
9.00 pm	Lights out Leaders Discussion		Discuss day's events, and programme for tomorrow. General discussion.	
9.30 pm	Keas / Cubs Quiet			

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Sunday Timetable				
Time	Activity	Programme Element	Instructions	Materials
7.30 am	Rise and Shine	Personal Development / Physical	Physical exercise or "Bird Dance". Take a short walk near the sleepover site.	Tape of Bird Dance
8.00	Breakfast		Cornflakes, Fruit, Scrambled eggs, toast, Marg, Jam, Peanut butter, Juice, water.	
8.45	Clean up		Pack up beds and gear. Leaders / Parents to Inspect and ensure area is tidy and swept. Bags and sleeping gear to be put together in an allocated area or in cars. Put on Scarf ready for next activity.	Brooms and Mops and buckets
9.15	Challenges		<ul style="list-style-type: none"> • Obstacle Course • Box boat Race • Ice bergs 	Boxes Newspaper
10.00	Simple Orientation / Treasure Hunt		Teach them how to use a compass followed by a simple Treasure Hunt.	Compasses Paper
10.30	Morning Tea		Leftovers	
10.45	Closing circle / Feedback	Cub Badge	Grand Howl, Cub Promise / Motto	
11.00	Home time		Adults to ensure all toilets / bunkrooms / lost property / dining area / kitchen cleaned.	

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